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About This Content

Don't miss an opportunity for opulent self-expression! Conspicuous Consumption dresses up Offworld's five advanced buildings with custom particles and audio. Give your game some classic sci-fi flare with retro-styled versions, or have a good laugh with the goofy fun time versions. Maybe your newfound extravagance will distract your opponent long enough for you to establish an offworld monopoly right under their noses! ...Okay, perhaps not, but at least you'll look awesome while you try.

Features

The "Conspicuous Consumption" DLC comes with two variants for each of the five advanced buildings:

Hacker Array: Well, it ain't Vegas, but it'll have to do. Take your chances and make luck your mistress while styling the goofy roulette version, or embrace the retro feel with an old-style radio tower.

Offworld Market: The colors, Duke, the colors! Launch your goods offworld and hope the popsicle rocket doesn't melt, or change to a sleek retro rocket to make your opponents envious of your sweet ride.

Optimization Center: Careful not to burst anyone's bubble while you optimize your resources in the silly bubble machine version, or give your opponents a little shock with the retro-styled tesla coil.

Patent Lab: Research some science inside a giant Rubik's Cube (we DARE you not to get distracted trying to match the sides!), or get ahead of your opponents in a building that looks suspiciously like the robot's head from "Forbidden Planet."

Pleasure Dome: Disco Inferno, baby! Tear up the dance floor inside a giant disco ball, or leave your platform shoes at home and enjoy some space burgers at a retro-styled galactic diner. Just...don't order the special.

Title: Offworld Trading Company - Conspicuous Consumption DLC

Genre: Indie, Simulation, Strategy

Developer:

Mohawk Games

Publisher:

Stardock Entertainment

Franchise:

Offworld Trading Company

Release Date: 9 Oct, 2017

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Minimum:

OS: Windows 10 / 8.1 / 7

Processor: 1.8 GHz Intel Core 2 Duo / 2.0 GHz AMD Athlon X2 64

Memory: 2 GB RAM

Graphics: Nvidia GeForce 8800 GT / ATI Radeon HD 3870 / Intel HD Graphics 4600

DirectX: Version 11

Network: Broadband Internet connection

Storage: 2 GB available space

Sound Card:

English

Heroes

Upgrades

Gear

Portals

Quests

Shop

X 100 DPS: 3.23zz HP: 22.6a1 Active Reserve Recruit

	<p>High Lord Cassius</p> <p>DPS: 1.37zz HP: 10.7a1</p> <p>Human Paladin Physical / Melee / Slashing</p> <p style="text-align: right;">81.2K +100</p>
	<p>High Lord Thraek</p> <p>DPS: 3.03zz HP: 5.03a1</p> <p>Orc Assassin Physical / Melee / Bludgeoning</p> <p style="text-align: right;">81.2K +100</p>
	<p>High Lord Xan'Thur</p> <p>DPS: 150yy HP: 257zz</p> <p>Undead Necromancer Magical / Ranged / Dark</p> <p style="text-align: right;">81.2K +100</p>
	<p>High Lord Thromn</p> <p>DPS: 1.9zz HP: 6.19a1</p> <p>Dwarf Wizard Magical / Ranged / Fire</p> <p style="text-align: right;">81.2K +100</p>
	<p>High Lord Silver</p> <p>DPS: 16.7yy HP: 500zz</p> <p>Elf Bard Magical / Ranged / Energy</p> <p style="text-align: right;">81.2K +100</p>

Save this Loadout

Load Saved

All Reserve 0

Rank Up All Heroes

STAGE 1,404

95.3ff
 14.9M
 8.1M
 38
 884K
 127





I tried this on Viveport and then I bought it. I enjoy it thoroughly. I feel they've captured the feeling of being in the cockpit very well. The controls are easy enough to get the hang of- I could see the potential for expanded controlability via a flightstick controller- maybe a 'detailed control' option or something- but, the basic controls are simple and easy. I've seen ppl complain about the blurry FOV or not being able to see the drones very well- that to me seems more like reality- your radar will see them a whole lot better than you will, at long distances and high speeds. The future potential of this platform seems amazing- dogfights, chaff/flare countermeasures, ATG or CAS missions, other planes(A10 Warthog?? omg)- I have very high hopes.. A fantastic game with a lot of potential! For anyone who are interested in tycoon games, this is a must have. It reminds me of when I used to work in a factory.

Couple of recommendations however:

1. Open up to modding support. You'll be amazed at the influx of new content people will bring and more purchases you'll have.
2. Time Speed Up option.
3. Ability to upgrade factory equipment and train staff for skills, hire for skills and set wages to keep staff satisfied.
4. Ability to save layouts and select/duplicate and move multiple pieces of equipment at once.. i feel like i just experienced a cinematic event bigger than the avengers end game. 10/10. If you like old school shooters you'll like this. Health packs, 90s graphics, weird collision detection. I will say the game does late some things, as I'm sure you've already read, but I'll say again, no in game way to change controls, no graphical settings and no audio settings. So if you have headphones on take them off, ALT-TAB and turn down the game manually unless you like to bleed from the ears. I'm only on level 6 but I am enjoying myself. Deaths aren't too common but I can see where some might find it difficult, if you remember the kind of damage enemies did in Redneck Rampage then you'll know how these enemies treat ya.

Lastly I will say it does feel like the game isn't fully complete, on the Greenlight Page it stated 4 episodes with 10 levels each and here we are waiting on Episode 2. So, I believe dev should slap an "Early Access" sticker on this bad boy.

TLTR:

Great old school feel

May be difficult for those who didn't grow up on 90s games

Feels like Early Access

No Graphic/Audio/Control settings as of now.

Headphone users beware

I personally think it's fun. I didnt know that they would release Infinite Warfare the way it is.

Now that i have seen it, Black Ops 3 is much better.. For some reason it lags and I have a really good computer. But other than that it is a neat game.

I have nothing to review, but would remind you there a HD Content giving for free don't forgot to get it before playing.. Game is riddled with bugs in its current state and saving/loading games doesnt always work.
Core gameplay mechanics are good and I can see a lot more being added, looking forward to future updates!
I think this game has a lot of potential, just try to look past the issues people are moaning about, its early access for goodness sake.. Surprisingly fun.. Nice difficulty level. Nice game length.. It's good for it's price

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